

VIRAL PARTNERS MET ONLINE, APPROACHING THE FINAL MONTHS OF THE PROJECT

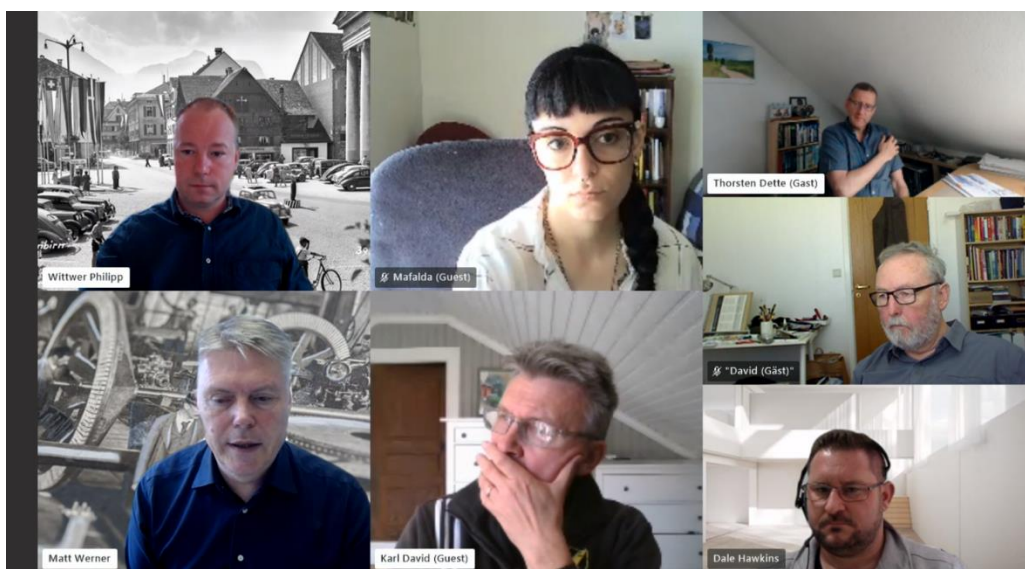
ViRAL partners met online on May 12th, in a meeting that, due to the pandemic scenario, was supposed to have occurred in Stockholm, where Elderberry is based on. The contemporary contingencies were not deterring of a friendly and productive online rendezvous, though.

At the meeting, the partners decided on a structure of ViRAL's website that is more intuitive and user-friendly, and that allows people to access the content produced throughout the project in a more accessible manner.

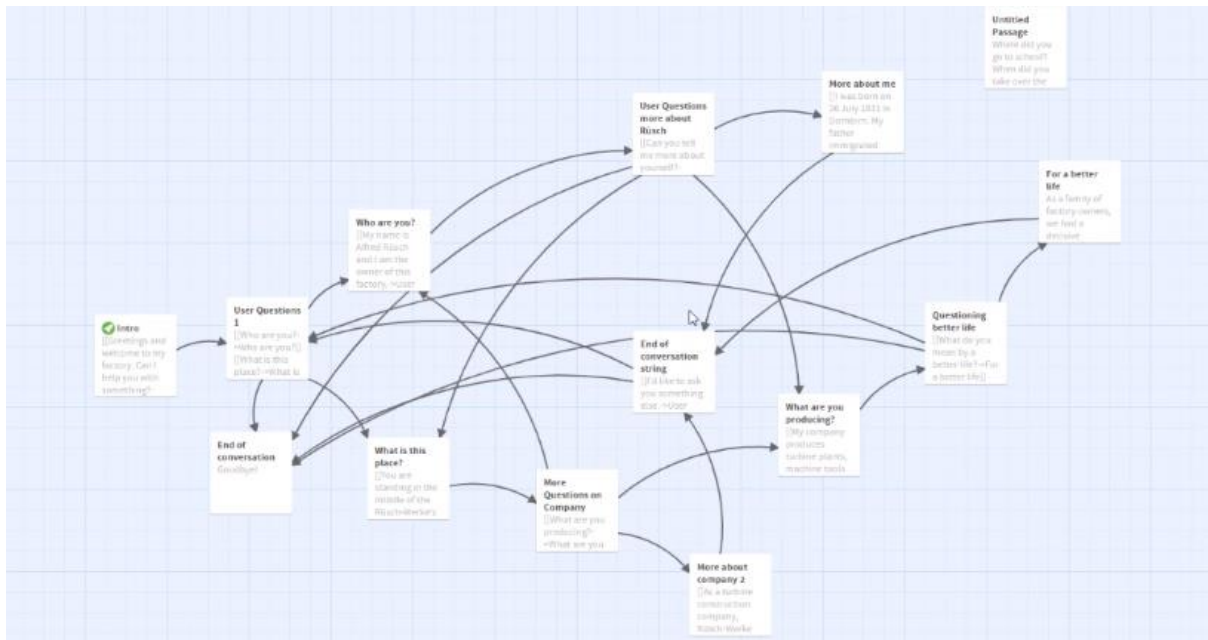
Furthermore, educators notes and a document for the CPD (Continuous Professional Development Course) will soon be ready and entirely accessible in all partners languages (English, German, Swedish, Croatian and Portuguese).

The main VR production of Stadtarchiv Dornbirn was presented by the developing partner, E-learning Studios. Aspects of RPG (role-playing games) were introduced to allow for more interaction with the characters in the factory. For example, the user can talk to the owner, who will take them to the entrance of the foundry, where they will be met by a second character, with whom they will be able to interact. This VR production will be available in both English and German.

The final months of the project will be dedicated to piloting, training, and dissemination of the different outputs. The final conference is expected to be held in Dornbirn, Austria, at the beginning of October 2021.



The transnational meeting was held online.



Mapping out the interactions with the characters of the main AR production.

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